Task-Based User Evaluation Results Report

Nickname of User: Diament
Nickname of Observer: Win
Task (circle one) Create Competency Create Assessed Skills
1. Did the user successfully complete the task in the 15 minutes provided? Yes, the user completed the task in 5 minutes.
 Did the user make any errors? What kind of errors? Yes, the veir present on the create" button on the curriculum versions page, instead of selecting a curriculum version first. Did the user seem confused? In what way? Yes, the veer was a bit confused at the start. However, as he goes along, the veer com relatively newligate through the U.T. to an extent. Describe the user's apparent emotional state. The veer seemed visibly confused during some parts of the tasks, however, the veer displayed minimal emotions during the root of Based on your observations of the user's behavior, are there specific parts of the Simon UI that the you feel are unclear or confusing? The most important part is the landway page of the competinates page. It is hould be made cleaver that the veer must Any other comments or observations? choose a curriculum version before creativing a competency.

Task-Based User Evaluation Results Report

Nickname of User:	Win	
Nickname of Observ	ver: Diamond.	
Task (circle one)	Create Competency	Create Assessed Skills

- 1. Did the user successfully complete the task in the 15 minutes provided?

 Yes, It took around 5 minutes to creat Assessed skills
- 2. Did the user make any errors? What kind of errors?

 quite a few error since the buttons and apath to create stills is

 confusing and not knowing if you need to press which buttons and from where
- 3. Did the user seem confused? In what way?

 Users does confused since the way VI shows is just able to create in some specifics way and not telling how to (path to create is unclear like a maze)
- 4. Describe the user's apparent emotional state.

 confused and unsufficed when the creating is unclear
- 5. Based on your observations of the user's behavior, are there specific parts of the Simon UI that you feel are unclear or confusing?

 no tutorial on how to create are unclear button features, also many stops to create
- 6. Any other comments or observations?

 Clear puttons feature and less steps might be better to make less confusion